

SHARING OPENGL BASED APPLICATIONS
USING APPLICATION BASED SCREEN SAMPLING

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ABSTRACT

A method for sharing an application is disclosed. The method includes determining a position and a size of a non-OpenGL region of a shared application window by monitoring function calls made by the application, determining a position and a size of an OpenGL region of a shared application window by monitoring OpenGL function calls made by the application, and capturing a screen shot of an image corresponding to the non-OpenGL and the OpenGL regions of the shared application window.